



# FSC-BT100X

**Sink Programming User Guide**

**Version 3.7**



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# 1. Introduction

This specification presents design guidelines for software engineers that use FSC-BT100X series modules for Bluetooth requirements.

## 1.1 Terms

Throughout this specification:

- {} : Content between {...} is optional
- << : Content behind << represents a *COMMAND* sent from Host to Module
- >> : Content behind >> represents a *RESPONSE* sent from Module to Host

## 1.2 Hardware Interface

- GPIO
- PWM
- UART
- I2C Master/Slave
- I2S Master/Slave
- Analog Input/Output

## 1.3 Supported Bluetooth Profile

- SPP (Serial Port Profile)
- GATT Server (Generic Attribute Profile)
- GATT Client (Generic Attribute Profile)
- HFP Sink (Hands-Free Profile)
- A2DP Sink (Advanced Audio Distribution Profile)
- AVRCP Controller (Audio/Video remote controller Profile)
- AVRCP Target (Audio/Video remote controller Profile)
- HID Keyboard (Human Interface Profile)
- PBAP Server (Phonebook Access Profile)

## 1.4 Command Format

*AT+ Command {=Param1{, Param2{, Param3...}}}* <CR><LF>

- All commands start with "AT", end with <CR><LF>
- <CR> stands for "carriage return", corresponding hex is 0x0D



- <LF> stands for "line feed", corresponding hex is 0x0A
- If command has parameter, parameter keep behind “=”
- If command has multiple parameters, parameter must be separated by “,”
- If command has response, response start with <CR><LF>, end with <CR><LF>
- Module will always report command's execution result using “OK” for success or “ERROR” for failure

e.g.

1. Read module's BR/EDR local name

```
<< AT+NAME  
>> +NAME=Feasycom  
>> OK
```

2. Pick up an incoming call when no call incoming actually

```
<< AT+HFPANSW  
>> ERROR
```

## 1.5 Indication Format

<CR><LF>+ Indication {=Param1{, Param2{, Param3...}}}<CR><LF>

- All indications start with <CR><LF>, end with <CR><LF>
- If indication has parameter, parameter keep behind “=”
- If indication has multiple parameters, parameter must be separated by “,”
- Hex value <FF> will be used instead of “,” in some special indications

e.g.

1. Received “1234567890” from mobile phone via SPP profile  
>> +SPPDATA=10,1234567890
2. Call number “10086” use a mobile phone when HFP connected  
>> +HFPSTAT=4  
    +HFPCID=10086  
    +HFPCIE=China Mobile  
    +HFPAUDIO=1  
    +HFPSTAT=6

## 1.6 Module Default Settings

Local Name (BR/EDR)	FSC-BT1006A-0002
Local Name (LE)	FSC-BT1006A-LE-0002
Pin Code	0000
Secure Simple Pairing Mode	On
Physical UART Baudrate	115200bps/8/N/1



## 2.Command Table

### 2.1 General Commands

#### 2.1.1 AT Command Test

<b>Format:</b> AT
<b>Response:</b> OK
<b>Description:</b> Test the communication between HOST and Module after power on, UART baudrate changed and etc.
<b>Example:</b> AT command test << AT >> OK

#### 2.1.2 Bluetooth Profile Selection <*auto reboot*>

<b>Format:</b> AT+PROFILE{=Param}
Param: A base-10 representation of a bit field, default:171, for each bit: BIT[0] SPP (Serial Port Profile) BIT[1] GATT Server (Generic Attribute Profile) BIT[2] GATT Client (Generic Attribute Profile) BIT[3] HFP Sink (Hands-Free Profile) BIT[4] HFP Source (Hands-Free Profile) BIT[5] A2DP Sink (Advanced Audio Distribution Profile) BIT[6] A2DP Source (Advanced Audio Distribution Profile) BIT[7] AVRCP Controller (Audio/Video remote controller Profile) BIT[8] AVRCP Target (Audio/Video remote controller Profile) BIT[9] HID Keyboard (Human Interface Profile) BIT[10] PBAP Server (Phonebook Access Profile)
<b>Response:</b> +PROFILE=Param
<b>Description:</b> BT1006X supports SPP, GATT Server, GATT Client, HFP Sink, A2DP Sink, AVRCP Controller, HID Keyboard, PBAP Server



The default program does not support PBAP and HID Keyboard.

**Example:** Read current profile selection

```
>> AT+PROFILE  
<< +PROFILE=171  
<< OK
```

**Example:** Only Enable A2DP SINK,AVRCP Controller,

```
>> AT+PROFILE=160  
<< OK
```

### 2.1.3 Read Firmware Version

**Format:** AT+VER

**Response:** +VER=Param

Param: Firmware version (26 Bytes ASCII)

**Example:** Read module's firmware version

```
<< AT+VER  
>> +VER=FSC-BT100X,V1.0.0,20160120  
>> OK
```

### 2.1.4 Read BR/EDR MAC Address

**Format:** AT+ADDR

**Response:** +ADDR=Param

Param: Module's BR/EDR MAC address (12 Bytes ASCII)

**Example:** Read Module's BR/EDR MAC address

```
<< AT+ADDR  
>> +ADDR=DC0D30123456  
>> OK
```



### 2.1.5 Read BLE MAC Address

**Format:** AT+LEADDR

**Response:** +LEADDR=Param

Param: Module's LE MAC address (12 Bytes ASCII)

### 2.1.6 Read/Write BR/EDR Local Name

**Format:** AT+NAME {=Param1{, Param2}}

Param1: BR/EDR local name (1~31 Bytes ASCII, default: FSC-BT1006A-0002)

Param2: MAC address suffix (0/1, default:1)

(0) Disable suffix

(1) Enable suffix “-XXXX” (lower 4 bytes of MAC address) after local name

**Response:** +NAME=Param

**Description:** Write local name if parameter existence, otherwise read current local name

**Example:** Read current BR/EDR local name

```
<<   AT+NAME
>>   +NAME=Feasycom
>>   OK
```

**Example:** Change module's BR/EDR local name to “ABC”

```
<<   AT+NAME=ABC
>>   OK
```

**Example:** Change module's BR/EDR local name to “ABC” and enable suffix

```
<<   AT+NAME=ABC,1
>>   OK
```

### 2.1.7 Read/Write BLE Local Name

**Format:** AT+LENAME {=Param1{, Param2}}

Param1: BLE local name (1~25 Bytes ASCII, default: FSC-BT1006A-LE-0002)

Param2: MAC address suffix (0/1, default:1)

(0) Disable suffix



(1) Enable suffix “-XXXX” (lower 4 bytes of MAC address) after local name

**Response:** +LENAME=Param

## 2.1.8 Read/Write BLE Random Address Configuration <need reboot>

**Format:** AT+LECFG {=Param}

Param1: BLE Random address enable(0/1, default:1)

(0) Disable

(1) Enable

**Response:** +LECFG=Param

## 2.1.9 Read/Write UART Baudrate

**Format:** AT+BAUD{=Param}

Param: Baudrate (9600/19200/38400/57600/115200/230400/460800  
/921600, default:115200)

**Response:** +BAUD=Param

**Description:** Module's baudrate will be changed immediately after received this command

## 2.1.10 Read/Write Pin Code

**Format:** AT+PIN{=Param}

Param: Pin code (4~15 Bytes ASCII, default:0000)

**Response:** +PIN=Param

**Example:** Read module's pin code

```
<<    AT+PIN
>>    +PIN=0000
>>    OK
```

**Example:** Change module's pin code to "12345678"

```
<< AT+PIN=12345678
>> OK
```

### 2.1.11 Turn On/Off Secure Simple Pairing *<need reboot>*

**Format:** AT+SSP{=Param}

Param: Simple pairing (0/1, default:1)

(0) Turn off

(1) Turn on

**Response:** +SSP=Param

**Description:** Pin code input will be bypassed if simple pairing is on in pairing procedure

### 2.1.12 Read/Write Class Of Device *<need reboot>*

**Format:** AT+COD{=Param}

Param: Class of device (6 bytes ASCII, default:240404 Handsfree device)

**Response:** +COD=Param

### 2.1.13 Read/Clear Paired Record

**Format:** AT+PLIST{=Param}

Param:(0/(1~8)/12 Bytes MAC address)

(0) Clear all paired record

(1~8) Clear specific paired record with index

(MAC) Clear specific paired record with MAC address

**Response1:** +PLIST=Param1, Param2{, Param3}

Param1: (1~8) Paired device's index

Param2: (MAC) Paired device's MAC address

Param3: (UTF8) Paired device's name

**Response2:** +PLIST=E: End of the paired record

**Example:** Read module's paired record

```
<< AT+PLIST
>> +PLIST=1,1C5CF226D773,iPhone
+PLIST=2,A0BC30075421,Samsung S8
+PLIST=E
>> OK
```

**Example:** Clear module's paired record

```
<< AT+PLIST=0
>> OK
```

### 2.1.14 Turn On/Off Throughput Mode<sub><need reboot></sub>

**Format:** AT+TPMODE{=Param}

Param: Throughput mode (0/1, default:0)

- (0) Turn Off
- (1) Turn On

**Response:** +TPMODE=Param

**Description:** When SPP/GATT profile connected and throughput mode is on, the AT command will be de-active, every byte received via physical UART will be sent to air, vice versa

**Example:** Read current throughput mode

```
<< AT+TPMODE
>> +TPMODE=1
>> OK
```

**Example:** Turn off throughput mode

```
<< AT+TPMODE=0
>> OK
```

### 2.1.15 Read Module States

**Format:** AT+STAT

**Response:** +STAT=Param1, Param2, Param3, Param4, Param5, Param6, Param7, Param8, Param9

Param1: DEVSTAT

Param2: SPPSTAT

Param3: GATTSTAT  
Param4: HFPSTAT  
Param5: A2DPSTAT  
Param6: PEERSTAT  
Param7: AVRCPSTAT  
Param8: HIDSTAT  
Param9: PBSTAT

**Description:** Refer to chapter 3 for state description, state may have different meanings according to profile selection

### 2.1.16 Turn On/Off Power On Auto Reconnect <need reboot>

**Format:** AT+AUTOCONN{=Param}  
Param: Option (0~15, default:3)  
(0) Turn Off  
(1-15) Turn on and reconnect times

**Response:** +AUTOCONN=Param

**Description:** Module will attempt to connect last device after power on if set

### 2.1.17 Scan Nearby Devices

**Format:** AT+SCAN {=Param}  
Param1:(0~1)  
(0) Stop scan  
(1) Scan nearby BR/EDR devices

**Description:** Refer to Chapter 3 for format description of scan result when in A2DP Slave mode.

### 2.1.18 Speaker Volume Setting

**Format:** AT+SPKVOL{=Param}  
Param: ('+'/-')



**Response:** +SPKVOL =Param

**Example:** Read current speaker volume

```
<< AT+SPKVOL  
>> +SPKVOL=14
```

**Example:** Increase audio speaker volume

```
<< AT+SPKVOL=+  
>> OK
```

## 2.1.19 I2S/PCM Format Configuration <need reboot>

**Format:** +I2SCFG{=Param}

Param: A base-10 representation of a bit field, default:0, for each bit:

BIT[0] 0: Disable I2S/PCM for audio input/output

1: Enable I2S/PCM for audio input/output

BIT[1] 0: I2S/PCM master role

1: I2S/PCM slave role

BIT[2] 0: 48000Hz sample rate

1: 44100Hz sample rate

BIT[3-4] 00: I2S Philips standard format

BIT[5-6] 00: 16-bit resolution

01: 24-bit resolution

10: 32-bit resolution

**Example:** Read current I2S/PCM configuration

```
<< AT+I2SCFG  
>> +I2SCFG=0
```

**Example:** Set I2S/PCM configuration to: I2S master, 32-bit resolution,48kHz.

I2S LRCLK: 48000Hz

I2S BCLK: 3.072MHz (48000Hz \* 32bit \* 2Stereo)

```
<< AT+I2SCFG=65
```

```
>> OK
```

## 2.1.20 I2S Channel Setting <need reboot>

**Format:** AT+I2SCHAN{=Param}

Param: (0/1, default:0)

(0) I2S Channel to Hardware I2S1

(1) I2S Channel to Hardware I2S2

**Response:** +I2SCHAN=Param

**Description:** I2S2 only supports output

### 2.1.21 Release All Connections

**Format:** AT+DSCA

**Description:** Module release all Bluetooth connections with remote device

### 2.1.22 Soft Reboot

**Format:** AT+REBOOT

**Description:** Module release all Bluetooth connections with remote device then reboot

### 2.1.23 Restore Factory Settings

**Format:** AT+RESTORE

**Description:** Module restore all factory settings then reboot

### 2.1.24 Enable Module

**Format:** AT+BTEN {=Param}

Param: (0~1)

- (0) Bluetooth disable
- (1) Bluetooth enable

**Description:** Disconnect all device connected and put module enter unconnectable and undiscoverable state .Always effective even reboot.

## 2.1.25 Enter Pairing Mode

**Format:** AT+PAIR{=Param}

Param: (0~1)

- (0) Exit Pairing Mode
- (1) Enter Pairing Mode

**Description:** put module enter or quit connectable and discoverable state.

## 2.1.26 Enable Print Log

**Format:** AT+PRINT{=Param}

Param: (0~1)

- (0) Disable
- (1) Enable

**Description:** Enable module print the log(including states of profiles) to uart.

## 2.1.27 Audio Active PIO Delay Time Configuration

**Format:** AT+MUTEDELAY{=Param}

Param: (0~60)

Delay time = (Param \* 50)ms

**Description:** The param is used to eliminate the “popo” noise when the audio just established.

## 2.1.28 LineIn Configuration <need reboot>

**Format:** AT+LINECFG{=Param}

Param: (0~1)

- (0) Disable LineIn
- (1) Enable LineIn

**Description:** Bluetooth input source from linein



## 2.2 HFP Commands

### 2.2.1 Read HFP State

**Format:** AT+HFPSTAT

**Response:** +HFPSTAT=Param

Param:(0~6)

- (0) Unsupported
- (1) Standby
- (2) Connecting
- (3) Connected
- (4) Outgoing call
- (5) Incoming call
- (6) Active call

### 2.2.2 Establish HFP Connection

**Format:** AT+HFPCONN{=Param}

Param: MAC address of target device (12 Bytes ASCII)

**Description:** Module will reconnect to last HFP device if parameter not exist

**Example:** Connect to last HFP device

```
<<   AT+HFPCONN  
>>   OK
```

**Example2:** Connect to specific HFP device with MAC address

```
<<   AT+HFPCONN=1C5CF226D773  
>>   OK
```

### 2.2.3 Release HFP Connection

**Format:** AT+HFPDISC

**Description:** Release current HFP connection with remote device



## 2.2.4 Dial/Redial Phone Number

**Format:** AT+HFPDIAL{=Param}

Param: Phone number (1~25 Bytes ASCII)

**Description:** Dial specific number if parameter existence, otherwise redial

**Example:** Redial

<< AT+HFPDIAL

>> OK

**Example:** Dial number "075527924639"

<< AT+HFPDIAL=075527924639

>> OK

## 2.2.5 Send DTMF code

**Format:** AT+HFPDTMF=Param

Param: DTMF code (0~9/#/\*)

**Example:** Send DTMF code "#" while talking

<< AT+HFPDTMF=#

>> OK

## 2.2.6 Pick Up Incoming Call

**Format:** AT+HFPANSW

**Description:** Pick up an incoming call

## 2.2.7 Reject/Hung up Call

**Format:** AT+HFPCHUP

**Description:** Reject incoming call or hung up outgoing/active call

## 2.2.8 Transfer Voice Audio

**Format:** AT+HFPADTS{=Param}

Param: Transfer direction (0/1)

- (0) Transfer voice audio from module to remote device
- (1) Transfer voice audio from remote device to module

**Description:** Transfer voice audio between module and remote device by default if no parameter existence

## 2.2.9 Mute Mic

**Format:** AT+MUTEMIC{=Param}

Param: mute mic(0/1)

- (0) unmute
- (1) mute

**Description:** mute mic when call active

## 2.3.0 Start/Stop Voice Recognition of Remote Device

**Format:** AT+HFPVR=Param

Param: On/off (0/1)

- (0) Stop
- (1) Start

**Description:** Start/Stop Voice Recognition of Remote Device (such as Siri for iOS devices)

## 2.3 A2DP/AVRCP Commands

### 2.3.1 Read A2DP State

**Format:** AT+A2DPSTAT



**Response:** +A2DPSTAT=Param

Param:(0~4)

- (0) Unsupported
- (1) Standby
- (2) Connecting
- (3) Connected
- (4) Streaming

### 2.3.2 Establish A2DP Connection

**Format:** AT+A2DPConn{=Param}

Param: MAC address of target device (12 Bytes ASCII)

**Description:** Module will reconnect to last A2DP device if no parameter exist

**Example:** Connect to last A2DP device

```
<<   AT+A2DPConn  
>>   OK
```

**Example2:** Connect to specific A2DP device with MAC address

```
<<   AT+A2DPConn=1C5CF226D773  
>>   OK
```

### 2.3.3 Release A2DP Connection

**Format:** AT+A2DPDISC

**Description:** Release current A2DP connection with remote device

### 2.3.4 Read A2DP Decoder

**Format:** AT+A2DPDEC

**Response:** +A2DPDEC=Param

Param:(0~7)

- (0) INVALID
- (1) SBC

- (2) MP3
- (3) AAC
- (4) FASTSTREAM
- (5) APTX
- (6) APTX-Sprint
- (7) APTX-HD
- (8) APTX-LL

### 2.3.5 Read/Write AVRCP Configuration

**Format:** AT+AVRCP{=Param}

Param: A base-10 representation of a bit field, default:9, for each bit:

BIT[0] Auto get track ID3 information (title, artist, album) on track changed.default:1

BIT[1-3] Auto get track state (play progress) if value > 0. default:5(second)

**Example:** Read AVRCP configuration

```
<<  AT+AVRCP{  
>>  +AVRCP{CFG =9  
      OK
```

**Example:** Get track play progress every 1 second

```
<<  AT+AVRCP{CFG =3  
>>  OK
```

**Description:** Refer to Chapter 3 for indication format of track information and track state

### 2.3.6 Track Play/Pause

**Format:** AT+PLAYPAUSE

**Description:** Send play or pause command to remote media player according to current play status

### 2.3.7 Track Play

**Format:** AT+PLAY



**Description:** Send play command to remote media player

### 2.3.8 Track Pause

**Format:** AT+PAUSE

**Description:** Send pause command to remote media player

### 2.3.9 Track Stop

**Format:** AT+STOP

**Description:** Send stop command to remote media player

### 2.3.10 Track Forward

**Format:** AT+FORWARD

**Description:** Send forward command to remote media player

### 2.3.11 Track Backward

**Format:** AT+BACKWARD

**Description:** Send backward command to remote media player

### 2.3.12 Track FastForward

**Format:** AT+FFDW=Param

Param: (0/1)

(0) Fast Forward Release

(1) Fast Forward Press



**Description:** Send fast forward command to remote media player

### 2.3.13 Track Rewind

**Format:** AT+RWD=Param

Param: (0/1)

- (0) Rewind Release
- (1) Rewind Press

**Description:** Send rewind command to remote media player

## 2.4 TWS Commands

### 2.4.1 Read TWS State

**Format:** AT+PEERSTAT

**Response:** +PEERSTAT=Param

Param:(0~4)

- (0) Unsupported
- (1) Standby
- (2) Connecting
- (3) Connected
- (4) Streaming

### 2.4.2 TWS Configuration <need reboot>

**Format:** AT+PEERCFG{=Param}

Param: (0/1)

- (0) Disable Peer TWS
- (1) Enable Peer TWS



### 2.4.3 Pair TWS Device

**Format:** AT+PEERINQ=Param

Param: (0/1)

- (0) Stop pair tws device
- (1) Start pair tws device

**Description:** If set, disconnect all established connections and pair another TWS peer device

### 2.4.4 Read/Clear TWS Paired Record

**Format:** AT+PEERDEV{=Param }

Param:(0) Clear tws paired record

**Response1:** +PEERDEV=Param1, Param2

Param1: (0/1) Paired device's role(0-slave, 1-master)

Param2: (MAC) Paired device's MAC address

**Example:** Read module's tws paired record

```
<< AT+PEERDEV
>> +PEERDEV=1,DC0D30000002
>> OK
```

**Example:** Clear module's tws paired record

```
<< AT+PEERDEV=0
>> OK
```

**Description:** Set the module into TWS slave role and reboot automatically after cleared.

### 2.4.5 Release TWS Connection

**Format:** AT+PEERDISC

**Description:** Release current TWS connection with remote device



## 2.5 Phonebook Access Commands

### 2.5.1 Download Phonebook

**Format:** AT+PBDOWN=Param1{, Param2}

Param1: Phonebook type (0~5)

- (0) Phonebook (SIM Storage)
- (1) Phonebook (Phone Storage)
- (2) Received call log
- (3) Dialed call log
- (4) Missed call log
- (5) All call log

Param2: Max items (1~65535, default:3000 for phonebook; 50 for call log)

**Response:** +PBDATA=Param1<FF>Param2<FF>Param3 {<FF>}Param4}

Param: Refer to Chapter 3 for format description of received phonebook data

## 2.6 Bluetooth Serial Commands (BR/EDR SPP)

### 2.6.1 Read SPP State

**Format:** AT+SPPSTAT

**Response:** +SPPSTAT=Param

Param: Refer to Chapter 3 for state description

### 2.6.2 Establish SPP Connection

**Format:** AT+SPPCONN=Param

Param: MAC address of target device (12 Bytes ASCII)

**Description:** If target device is mobile phone, mobile phone must have initialized a RFCOMM service before this



### 2.6.3 Release SPP Connection

**Format:** AT+SPPDISC

**Description:** Release current SPP connection with remote device

### 2.6.4 Send Data Via SPP

**Format:** AT+SPPSEND=Param1, Param2

Param1: Payload length (1~236)

Param2: Payload (1~236Bytes UTF8)

**Description:** If throughput mode is on, this command is de-active

**Example:** Send data “1234567890” to remote device via SPP

<< AT+SPPSEND=10,1234567890

>> OK

## 2.7 Bluetooth Serial Commands (LE GATT)

### 2.7.1 Read GATT State

**Format:** AT+GATTSTAT

**Response:** +GATTSTAT=Param

Param: Refer to Chapter 3 for state description

### 2.7.2 Release GATT Connection

**Format:** AT+GATTDISC

**Description:** Release current GATT connection with remote device



## 2.7.3 Send Data Via GATT

**Format:** AT+GATTSEND=Param1, Param2

Param1: Payload length (1~100)

Param2: Payload (1~100 Bytes UTF8)

**Description:** If throughput mode is on, this command is de-active

**Example:** Send data “1234567890” to remote device via GATT

<< AT+GATTSEND=10,1234567890

>> OK

## 3. Indication Table

### 3.1 General Indications

#### 3.1.1 Device State

**Format:** +DEVSTAT=Param

Param: A base-10 representation of a bit field, for each bit:

BIT[0] 0: Power Off; 1: Power On

BIT[1] 0: BR/EDR Non Discoverable; 1: BR/EDR Discoverable

BIT[2] 0: BLE Non Advertising; 1: BLE Advertising

BIT[3] 0: BR/EDR Non Scanning; 1: BR/EDR Scanning

BIT[4] 0: BLE Non Scanning; 1: BLE Scanning

**Example:** Module is power on, discoverable and advertising

>> +DEVSTAT=7

#### 3.1.2 Scan Result

**Format:** +SCAN =Param1<FF>Param2<FF>Param3<FF>Param4<FF>Param5<FF>Param6

Param1: Index (1~8)

Param2: Device address type (0~2)

(0)LE public address

(1)LE random address

(2)BR/EDR address

Param3: MAC address (12 Bytes ASCII)

Param4: RSSI (-255 ~ 0)

Param5: Size of Param6 if exist

Param6: Device Name for BR/EDR devices or advertising data for LE devices

**Description:** Param5/Param6 may not exist if remote device out of distance

**Example:** Scan BR/EDR nearby devices in 6.4s

```
<< AT+SCAN=1,5
>> OK
+SCAN=1<FF>2<FF>DC0D30000003<FF>-32<FF>8<FF>Feasycom
+SCAN=2<FF>2<FF>DC0D30000044<FF>-64<FF>8<FF>Feasycom_1234
+SCAN=3<FF>2<FF>DC0D30000097<FF>-47<FF>8<FF> TESTHID
```

### 3.1.3 Paired Success

**Format:** +PAIRED=Param

Param: MAC address (12 Bytes ASCII) of current paired device

## 3.2 HFP Indications

### 3.2.1 HFP State

**Format:** +HFPSTAT=Param

Param:(0~6)

- (0) Unsupported
- (1) Standby
- (2) Connecting
- (3) Connected
- (4) Outgoing call
- (5) Incoming call
- (6) Active call



### 3.2.2 HFP Device Information

**Format:** +HFPDEV=Param1,Param2

Param1: (12 Bytes ASCII), Remote device's MAC address of current HFP connection

Param2: (UTF8), Remote device's name of current HFP connection

**Example:** HFP connect success with device

>> +HFPDEV=1C5CF226D774,iPhone

### 3.2.3 Incoming/Outgoing Call Number

**Format:** +HFPCID=Param

Param:(1~25 Bytes ASCII), Call number

**Example:** Dial number 10086

<< AT+HFPDIAL=10086

>> +HFPSTAT=4

+HFPCID=10086

+HFPCIE=China Mobile

+HFPAUDIO=1

**Example:** Incoming call with number 13265463800

>> +HFPSTAT=5

+HFPCID=13265463800

+HFPCIE=Jerry

+HFPAUDIO=1

### 3.2.4 Incoming/Outgoing Call Name

**Format:** +HFPCIE=Param

Param:(UTF8), Call name

**Description:** Not every mobile phone support this indication

### 3.2.5 HFP Voice Audio State

**Format:** +HFPAUDIO=Param



Param:(0/1)

- (0) HFP voice audio disconnected, audio input/output routed to remote device
- (1) HFP voice audio connected, audio input/output routed to module

### 3.2.6 HFP Device Network Signal Strength

**Format:** +HFPSIG=Param

Param:(0~5) Network signal strength of remote device

### 3.2.7 HFP Device Network Operator Selection

**Format:** +HFPNET=Param

Param:(UTF8) Network operator selection of remote device

### 3.2.8 HFP Device Roaming State

**Format:** +HFPROAM=Param

Param:(0/1) Roaming state of remote device

### 3.2.9 HFP Device Battery Level

**Format:** +HFPBATT=Param

Param:(0~5) Battery level of remote device

## 3.3 A2DP/AVRCP Indications

### 3.3.1 A2DP State

**Format:** +A2DPSTAT=Param

Param:(0~4)

- (0) Unsupported
- (1) Standby
- (2) Connecting

- (3) Connected
- (4) Streaming

### 3.3.2 A2DP Device Information

**Format:** +A2DPDEV=Param

Param: (12 Bytes ASCII), Remote device's MAC address of current A2DP connection

### 3.3.3 AVRCP State

**Format:** +AVRCPSTAT=Param

Param:(0~3)

- (0) Unsupported
- (1) Standby
- (2) Connecting
- (3) Connected

### 3.3.4 Media Player State

**Format:** +PLAYSTAT=Param

Param:(0~4)

- (0) Stopped
- (1) Playing
- (2) Paused
- (3) Fast Forwarding
- (4) Fast Rewinding

### 3.3.5 Media Player Play Progress

**Format:** +TRACKSTAT=Param1, Param2, Param3

Param1:(0~4), Media Player State

Param2:( Decimal ASCII), Elapsed time of current track in second

Param3:( Decimal ASCII), Total time of current track in second

**Example:** Read media player play progress every 3s

```
<< AT+AVRCPCFG=7
>> +TRACKSTAT=1,142000,248000
    +TRACKSTAT=1,145000,248000
    +TRACKSTAT=1,148000,248000
```

### 3.3.6 Media Track Information

**Format:** +TRACKINFO=Param1 <FF> Param2 <FF> Param3

Param1: title



Param2: artist

Param3: album

**Example:** Phone playing song “Creep-Radio Head”

```
>> +TRACKINFO=Creep <FF> Radiohead <FF> Pablo Honey
```

## 3.4 Phonebook Access Indications

### 3.4.1 PBAPC State

**Format:** +PBSTAT=Param

Param:(0~4)

- (0) Unsupported
- (1) Standby
- (2) Connecting
- (3) Connected
- (4) Downloading

### 3.4.2 PB Entries Of Remote Devices

**Format:** +PBCNT=Param

Param: Phonebook entries of remote device



### 3.4.3 Received Phonebook Data

**Format1:** +PBDATA=Param1 <FF> Param2 xFF \xParam3 {xFF Param4}

Param1: Type

- (0) Phonebook (SIM Storage)
- (1) Phonebook (Phone Storage)
- (2) Received call log
- (3) Dialed call log
- (4) Missed call log

Param2: (UTF8), Name

Param3: (ASCII), Number

Param4: (15 Bytes ASCII), Call time

Format:

Year(4Bytes)Month(2Bytes)Day(2Bytes) T(1Byte)Hour(2Bytes)

Minute(2Bytes)Second(2Bytes). e.g. 20161012T152826 represents

2016/10/12/15/28/26

**Format2:** +PBDATA=E: Download complete

**Description:** Call time may not exist for some mobile phones

**Example:** Download all phonebook

```
<<    AT+PBDOWN=1
>>    +PBCNT=234
        +PBDATA=1 <FF> Jack <FF> 18219146201
        +PBDATA=1 <FF> kenan <FF> 8613771972680
        .....
        +PBDATA=E
```

**Example:** Download 10 dialed call log

```
<<    AT+PBDOWN=3,10
>>    +PBDATA=3 <FF> China Mobile <FF> 10086 <FF> 20171013T103516
        +PBDATA=3 <FF> Jerry <FF> 18688967507 <FF> 20171012T152826
        .....
        +PBDATA=E
```

**Description:** See MSC example in 4.3



## 3.5 Bluetooth Serial Indications

### 3.5.1 SPP State

**Format:** +SPPSTAT=Param

Param:(0~3)

- (0) Unsupported
- (1) Standby
- (2) Connecting
- (3) Connected

### 3.5.2 GATT State

**Format:** +GATTSTAT=Param

Param:(0~3)

- (0) Unsupported
- (1) Standby
- (2) Connecting
- (3) Connected

### 3.5.3 SPP Device Information

**Format:** +SPPDEV=Param

Param: (12 Bytes ASCII), Remote device's MAC address of current SPP connection

### 3.5.4 GATT Device Information

**Format:** +GATTDEV=Param

Param: (12 Bytes ASCII), Remote device's MAC address of current GATT connection

### 3.5.5 SPP Received Data

**Format:** +SPPDATA=Param1, Param2

Param1: Payload length



Param2: Payload

**Description:** If throughput mode is on, only Param2 will be present

**Example:** Received data “1234567890” from remote device via SPP

<< +SPPDATA=10,1234567890

### 3.5.6 GATT Received Data

**Format:** +GATTDATA=Param1, Param2

Param1: Payload length

Param2: Payload

**Description:** If throughput mode is on, only Param2 will be present

**Example:** Received data “1234567890” from remote device via GATT

<< +GATTDATA=10,1234567890

## 3.6 GPIO Indications

### 3.6.1 LED Pin

#### LED0(Output)

Low Level	Initializing
Blink in 1Hz	Ready to connecting
High Level	Connected

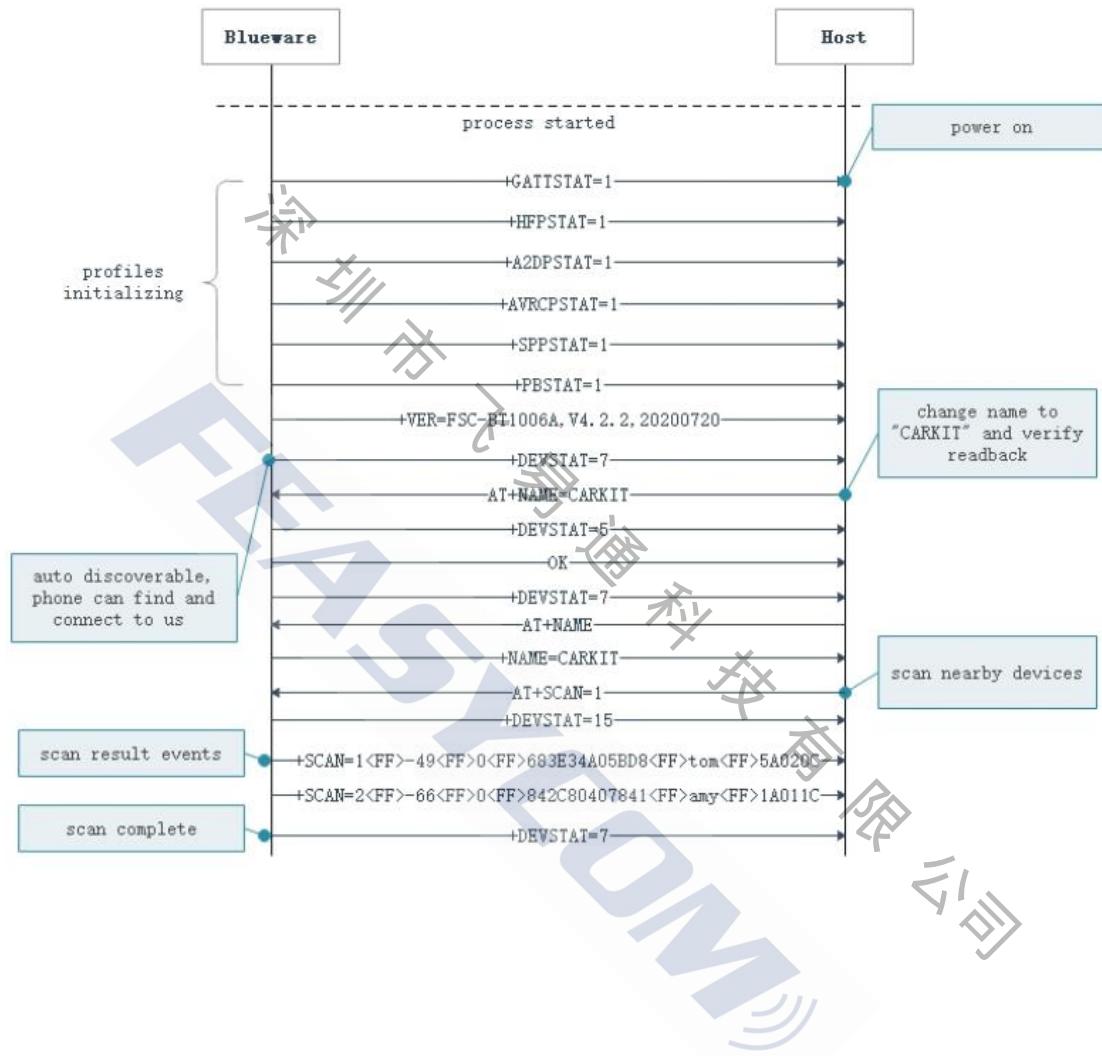
### 3.6.2 State Pin

#### LED1(Output)

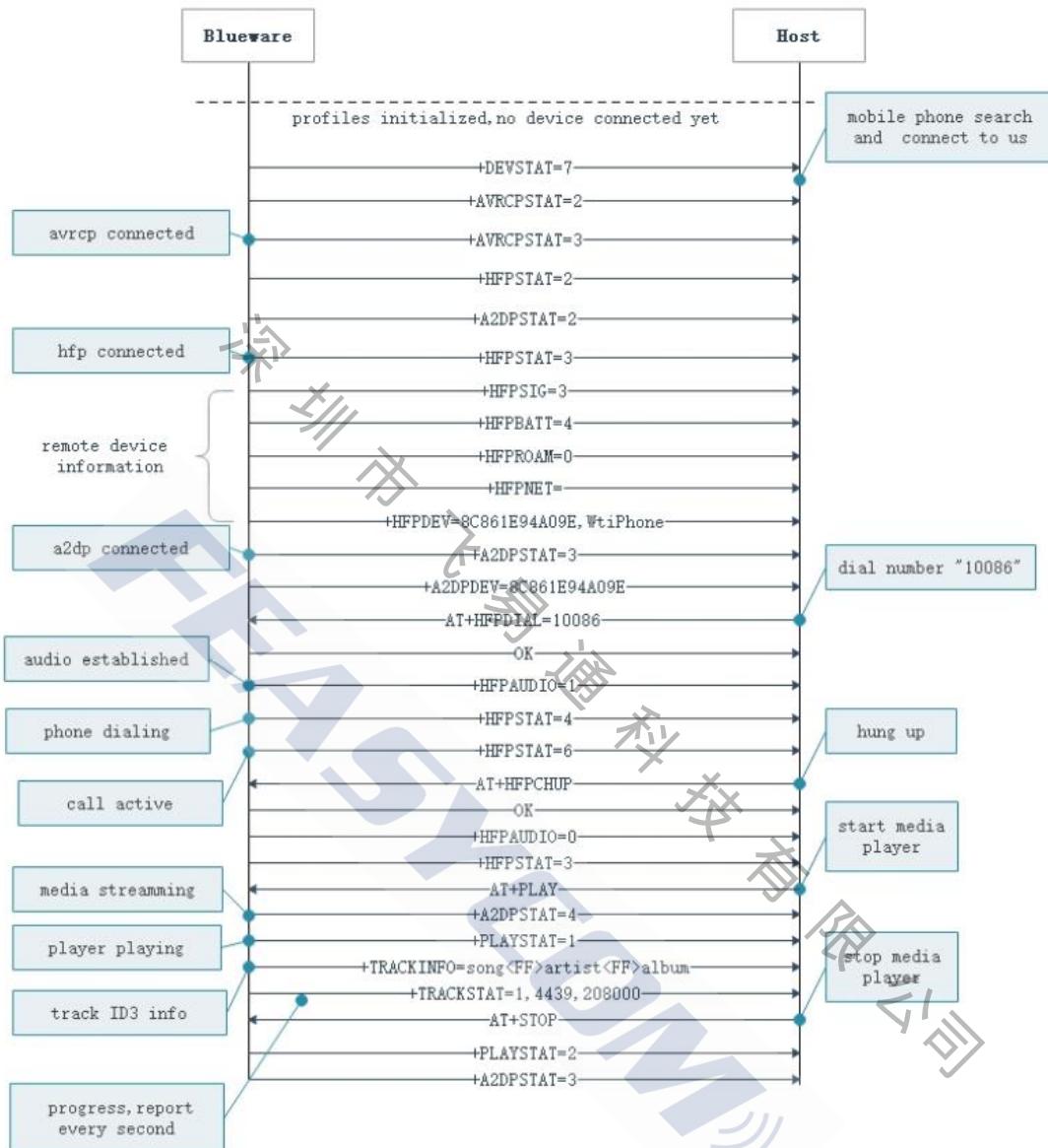
Low Level	SPP/GATT Disconnected
High Level	SPP/GATT Connected

## 4.Example Message Sequence Charts

### 4.1MSC for profiles initializing and device scanning



## 4.2MSC for profiles connection and basic operations



## 4.3MSC for Phonebook/Contact photo downloading

